

## STRUCTURE OF LESSON MY MAKARAPA

INTEGRATED LESSON	
<b>Prior Learning Requirements</b>	
<b>Concept / Topic:</b> Basic familiarity with a makarapa soccer hat	
<b>ICT Skills:</b> Inserting graphics; Drag and drop; Adding line and fill colour	
Educational Game	<b>10 Min</b>
A suitable educational game may be used as an optional activity at any point during the course of the lesson at the discretion of the ICT or class teacher	
Keyboard / Mouse Skills	<b>5 Min</b>
A suitable activity should be selected by the ICT or class teacher to ensure continuity and progression of appropriate skills	
Tech Talk	<b>5 Min</b>
<b>DRAG</b> To click on/select an image and hold the left mouse button down. While holding it down, move/drag the object to where you want to move/resize it.	
Integrated Activity	<b>20 Min</b>
Learners create a makarapa using various shapes and graphics	
<b>Resources Used</b>	
<b>Software:</b> Microsoft Word	
<b>Prerequisite:</b> None	
<b>Template:</b> my_makarapa.doc	
<b>WWW:</b> None	
<b>Learning Outcomes</b>	
<ul style="list-style-type: none"> <li>Language LO 1; LO 3; LO 5</li> <li>Arts and Culture LO 1</li> </ul>	
<b>Additional Learning Opportunities</b>	
<b>Concept / Topic:</b> 2.2 I am Special 2.16 Insects	
<b>ICT Skills:</b> 2.6 Sea Animals 2.9 Transport	
<b>Beyond the ICT Centre</b>	
<ul style="list-style-type: none"> <li>Make your own crazy soccer hats using recyclable materials.</li> <li>Create a special birthday hat that is worn by people in the class when it is their birthdays</li> </ul>	