

STRUCTURE OF LESSON JABULANI JIVE

INTEGRATED LESSON	
Prior Learning Requirements	
Concept / Topic: Basic knowledge of shapes	
ICT Skills: Drag and drop; adding fill and line colour	
Educational Game	10 Min
A suitable educational game may be used as an optional activity at any point during the course of the lesson at the discretion of the ICT or class teacher	
Keyboard / Mouse Skills	5 Min
A suitable activity should be selected by the ICT or class teacher to ensure continuity and progression of appropriate skills	
Tech Talk	5 Min
DRAWING SHAPE	
A group of ready-made shapes which include rectangles and circles plus a variety of lines and connectors, block arrows, flowchart symbols, stars, banners and speech bubbles	
Integrated Activity	20 Min
Learners arrange hexagons to create a soccer ball	
Resources Used	
Software: OpenOffice Writer	
Prerequisite: None	
Template: jabulani.odt	
WWW: None	
Learning Outcomes	
<ul style="list-style-type: none"> • Language LO 1; LO 3; LO 5 • Mathematics LO 3 	
Additional Learning Opportunities	
Concept / Topic: 1.3 My Home 1.4 Fly the flag	
ICT Skills: 1.10 My School 1.15 Granny and Grandpa	
Beyond the ICT Centre	
<ul style="list-style-type: none"> • Create a collage of various different types of balls used for various sports • See if you can create a "ball alphabet" – using cut out pictures of balls to make the letters of the alphabet 	