

OUR TRAINERS:



DOMINIQUE CAVE

Dominique is a Minecraft Certified Trainer, Minecraft Certified Educator and Microsoft Innovative Educator Trainer. She is a qualified teacher with 23 years' experience in the classroom, teaching both in South Africa and overseas to students from pre-school to post-matric level.

Dominique is currently developing ICT integration materials and has developed the Computers 4 Kids Minecraft Curriculum as well as teaching online. She enjoys training teachers in how to use technology in their classrooms to enhance their teaching and the learning of their students.



JETHRO MAC DONALD

Jethro is a Minecraft Certified Trainer, Minecraft Certified Educator and Microsoft Innovative Educator Trainer. He also holds an A+ certification.

Jethro is the Business Development Manager at Computers 4 Kids and has extensive experience in training teachers to use the Computers 4 Kids materials.

GET TO KNOW MINECRAFT

This is the initial training session used to introduce teachers to Minecraft Education Edition and the basics of gaming in education. Access to computers is not necessary for this session.

LEARN TO PLAY MINECRAFT

In this hands on workshop, teachers will be taken through the tutorial world and encounter both the basics and some of the more advanced features of Minecraft Education Edition (including Mobs and using Red Stone).

BREAKOUTEDU MINECRAFT

BreakoutEDU is a group work activity which emphasises creative thinking, problem solving and group work. This can be used as a team building exercise for teachers or students. It is a good introduction to the power of Minecraft in the classroom.

HOUR OF CODE

In 2015 and 2016 the Minecraft Education Edition Team worked with Hour of Code to produce materials based on Minecraft. This is an easy and fun activity which introduces programming to young children. The Hour of Code materials are independent of Minecraft Education Edition. Suitable for teachers who have no previous knowledge of programming or teaching computational thinking to students.

MINECRAFT ACROSS THE CURRICULUM

In this workshop we focus on the resources available on the Minecraft Education website and in the Computers 4 Kids Minecraft Curriculum. This is a hands-on workshop where teachers can use the available materials to plan a lesson using Minecraft Education Edition.

Half Day Experience Part 1

9am	Welcome	12:30pm
9:15am	Get to Know Minecraft	12:45pm
10:30am	Break	2:00pm
10:45am	Learn to Play Minecraft	2:15pm
12:00pm	Closing & Next Steps	3:30pm



Half Day Experience Part 2

9am	Welcome	12:30pm
9:15am	Minecraft Across the Curriculum	12:45pm
10:45am	Break	2:00pm
11:00am	Breakout EDU / Hour of Code	2:15pm
12:00pm	Closing & Next Steps	3:30pm

Full Day Experience

9am	Welcome
9:15am	Get to Know Minecraft
10:30am	Break
10:45am	Learn to Play Minecraft
12:00pm	Lunch
1pm	Breakout EDU / Hour of Code
2:00pm	Break
2:15pm	Minecraft Across the Curriculum
3:15pm	Closing & Next Steps

Individual Workshops

Get to Know Minecraft	1.5 hours
Learn to Play Minecraft	1.5 hours
Minecraft Across the Curriculum	1.5 hours
Minecraft Hour of Code	1 hour
Breakout EDU (stand alone**)	1.5 hours

**Breakout EDU could be used as a team building activity as a stand-alone session with staff or students given extra time. No pre-knowledge of Minecraft would be assumed.



CONTACT US:

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